

Welcome. Thanks for opening this file. I'll keep this as short as possible. I hope you like this font. I call it Klinzhai which I'm told is intended to be the Klingon word for their own language. A few weeks ago I saw a bitmapped font on a national online service. The font was named "Klingon" and I knew it had been around a while and that I'd just never looked at it before. Anyway, I downloaded it and started thinking that it might be fun to do a laser font of the same character set. I sent a note off to the Bill Mason, head of the Star Trek SIG on that same online service, and told him of my interest. Bill was incredibly helpful (maybe he was imagining the sounds of glee his constituents would make when he told them that a Klingon laser font was available?) and sent me hardcopy of what he described as "the Klingon alphabet." About a week later I finished the font that you have now. I rather like it, but of course, I'm biased. Still, I tend to think you'll agree with me. In any event, I hope you enjoy it. I've tried to anticipate most of the questions you might have, please take a few minutes to read through the rest of this document. It is divided up into four chapters. You're about finished with Chapter 1 right now.

When you've finished reading this document, by all means, try out the font. If you've got comments, criticisms, ideas, or suggestions, I'd certainly like to hear them, so send me a card or letter. I'm always delighted to hear from the people using my fonts. You can reach me in care of the address listed in Chapter four. Well, that's about it for now, except of course for the dedication: -Lawrence M. Schoen June 1991 Basically, there are two files that come with this font. The first one is the documentation file; that's where you are now. This file contains a peek at the characters, details of the font, as well as the payment request. If you pass this font on to anyone else (and I hope you do!) please be sure to include this information file along with the font files. Now I'm quite sure you recognize the little suitcase. This file contains the TrueType outline and the bitmap for Klinzhai. Add it to your system file with Font/DA Mover (version 4.1 or higher), just like you'd load up any other TrueType font. You either need to have the True Type init, or be running under System 7.0 (or higher) or you're not going to get the full advantage of this font. If you can't do this, I recommend you use the Type 1 version of this font instead, along with Adobe Type Manager. This is version 1.0 of Klinzhai. I don't know if there will be any others. It all depends on whether I "stumble" across any additional Klingon characters. So far, these are all I've seen. But then again, I'm not a hardcore Trekkie so it's quite likely I've missed some. If you have other characters that you think should be added to this font send me a photocopy of the characters (as large and as clear as you can get them) and I'll see about adding them to the font. Such a deal! -I've based this font on a page of "Klingonese Characters" to be found in U.S.S. Enterprise Officer's Manual. A rough pronunciation guide is provided under each letter. Most of the letters will be found on the key whose sound they represent. With the following three exceptions: -Feel free to pass this font around to your friends. I ask that you include both the TrueType suitcase and the documentation files when you do so, and it wouldn't hurt for you to encourage them to send in the fee described below. User groups, Bulletin Boards, and other online services are granted permission to distribute this font, so long as they do not charge for it beyond the cost of media or connect time (as applicable). Software services such as EduCorp and The-Disk-of-the-Month Club are prohibited from distributing this font unless they receive written permission from me first. Finally, since no good deed goes unpunished, you should know that this font (as well as the other fonts I create) is intended for the use of language scholars and others who are fascinated with the many different ways we use to represent sound systems, both real and fictitious. I do not create fonts for personal monetary gain, I'm just too much the academic for that. However, this font really isn't free. If you find it useful to you, I ask that you send a donation in the amount of five dollars (or more!) to: Think of it this way, \$5 is about what you'd spend on a movie ticket nowadays, and probably less than you spent on dinner last night. When you send in your cheque please include a note mentioning my name, and indicating which font you're using. If you're planning corporate or institutional use of this font please consider the following: Private businesses, enterprises, science fiction clubs and conventions wishing to have multiple users of the font are requested to make only a single donation of \$50 for unlimited site use, rather than bother with the more expensive \$5/individual donation. Thanks, Lawrence M. Schoen

Added:

This klingon font is phonetic(i.e. Michael would be Mikl), also note that there is only lower case letters...

The NG(**q**) sound is on the "q" key

The TH(**C**) sound is on the "c" key

The OO(**,**) sound is on the "," key

Other sounds are:

k	l	i	q	o	n	f	b	d
K	L	I	NG	O	N	F	B	D

g	a	m	x	c	h	v	j	e
G	A	M	X	TH	H	V	J	E

s	y	w	p	,	t	r	u	z
S	Y	W	P	OO	T	R	U	Z

1	2	3	4	5	6	7	8	9
1	2	3	4	5	6	7	8	9

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